

Troop 39 2017 Camper Information Session --- Tuesday, June 13, 7 PM

We have attempted to provide an overview of important information based on years of summer camp experience. More information and details can be found on the troop website, Summer Camp link on the left side of the page, and at www.gotowebster.org.

1. Camp location and parking

2. Medical Forms

- Submitted medical forms were checked over by an RN and notification was provided of any changes needed. These forms will be on file with the Camp Nurse when your scout arrives at camp. There is no need to go to the Health Lodge upon arrival unless your son has a change to the information provided (i.e. new medication or other medical change not noted previously).

3. Merit Badge Selections/Scout Skills

- To ensure success, read the merit badge requirements and preferably the merit badge book, before attending camp; some badges have prerequisites or work that can be done ahead to increase your chances of completing the badge at camp. All badge requirements and worksheets can be found at www.meritbadge.org. See Troop Librarians for books (first come, first served) or they can be purchased at the Scout Store, online or Kindle download.
- First Class Path participants are enrolled in Swimming merit badge, and their choice of Art, Basketry or Leatherwork. Please see Swimming prerequisites.
- Each scout is responsible for bringing a blue card, signed by Mr. Steinbrecher, to the first meeting of each merit badge class.**

4. Trading Post

- The Trading Post carries handicraft supplies, Scouting materials, camp T-shirts, hats and patches, and refreshments. It is open during normal program hours (9-12 AM, 2-5 PM, 7-8:30 PM daily). Amount sent with your son is at family discretion, but \$25-\$50 is usually sufficient. There is not an account system, each scout holds and manages his money for the week.

5. Waiters, campsite duties: Litter Assignment; Sports Field and Basketball Court

6. Uniforms: Class A and B needed throughout the week. No inappropriate clothing.

7. Hygiene: checking for ticks, changing clothes "A Scout is Clean"

8. Gear: see list of What a Scout Should Bring to Camp. **Scout book mandatory!** There are many opportunities for rank work, just ask a leader!

9. Troop Activities

10. Conservation Service Project: done by troop – mandatory participation, conservation rank or Camping merit badge requirement

11. Friday Evening BBQ and Campfire

- Families are invited to join your scout and his troop for a chicken barbecue dinner and the closing campfire on Friday.
- Please plan to arrive by 5pm to load up his gear if you are taking him home after the campfire. **Park in the main parking lot and walk up to site #8** (see map). Flags are at 5:30pm followed by dinner and the campfire program, put on by the scouts. Reservations were taken on the Camp Registration form, but walk-ins are allowed.

12. Behavior and three strikes rules

13. Cell phone policy: Camp is best enjoyed without a screen! If a parent or scout feels strongly they must have a phone, it is to be used at designated times and in your tent only. Any misuse will result in confiscation by a leader and the phone will be returned to a parent on Friday. Be aware that there is no electricity for charging at the site. Leaders will have phones; see contact info below.

Questions before camp:

- Mike Steinbrecher 860-295-8599 (home); 860-597-7681 (cell); mike.steinbrecher@yahoo.com
- Danielle Neary 860-295-0110 (home); 860-878-2323 (cell); danielleneary@comcast.net

Troop 39
2017 Summer Camp Info Sheet
Sunday, June 25 – Friday, June 30

When to Arrive?	Scouts arrive at the main parking lot at 1:00 P.M. on Sunday, June 25 . To save time, scout may want to be in bathing suit for swim test. Remember sunscreen!
Which Campsite?	Site # 8 Mashentuck
When to Pick Up	Friday June 30 arrive to main parking lot by 5pm, walk to site (just across the street and up the road a bit) to load belongings. 5:30pm Flags, 6pm BBQ, 7pm campfire. Campfire program should end around 8 PM
Directions	June Norcross Webster Scout Reservation, 231 Ashford Center Road Ashford, CT. 1200 acres and 30 acre lake, called Goss Pond. Approximately 50 minutes driving time from Marlborough Center. Take Route 66 to exit for UConn and Route 195 north. Left past East Brook Mall and proceed approximately 2.5 miles to Route 89. Turn right onto Route 89 and travel approximately 8 miles to Route 44. Turn right on Route 44 and travel approximately 1 mile to the camp entrance, which is marked with signs on the left.
Parents Bring to Camp on Sunday:	<ul style="list-style-type: none"> • Your son • His gear (see 'What a Scout Should Bring to Camp') • Money for the Trading Post, amount at your discretion • Your son's medicine in clearly marked original containers, with pharmacy labels, expiration dates, doctor's name, and dosage (Ziploc bags work nicely for this) • Please only bring the amount of medicine needed for the week
Scout Mailing Address	MAIL The camp has daily mail service. Mail should be addressed as follows: Scout's Name _____ Troop # 39 C/O June Norcross Webster Scout Reservation 231 Ashford Center Road Ashford, CT 06278 Campsite: Site # 8b Mashentuck
Emergency Phone Numbers	(860) 597-7681 Mike Steinbrecher cell (860) 402-3213 Todd Gianetti cell (860) 754-8392 Ray Langlois cell (860) 982-6538 Alan Laliberte cell (860) 234-0754 Stew MacCluggage cell e-mail: mike.steinbrecher@yahoo.com will also be checked occasionally; if matter is timely, please note in subject line. (860) 429-9918 Camp Director/Staff Office
Troop 39 Leaders in residence	<ul style="list-style-type: none"> • Scoutmaster: Mike Steinbrecher • Full Time: Todd Gianetti, Ray Langlois, Alan Laliberte • Part Time: Stew MacCluggage

LEAVING CAMP The Camp Office MUST KNOW WHO IS IN CAMP AT ALL TIMES. If a camper leaves camp, permanently or temporarily, he and a leader (or parent or guardian) must check in at the camp office. A camper will NOT be released to anyone other than his parent, guardian, or individual specified on Part A of summer camp health forms. When returning to camp, a camper must similarly check in at the office. Leaders and visitors must also check in and out at the office. When the Camp Clerk is off duty, a sign in/sign out logbook is located on the counter for that purpose. Parents are not required to sign in on Sunday afternoon or for the Friday evening BBQ and campfire.

MEDICATIONS All medication, including over-the-counter medications, will be collected by Ray Langlois upon arrival on Sunday and handed in to the Health Lodge for custody of the Camp Health Officer. Camp Health officials will dispense ALL medications. NO MEDICINE (prescription or over-the-counter) MAY BE KEPT AT THE CAMPSITE unless the doctor's form specifies (i.e. epi pens). In cases where rapid access to the medication may be critical, such as with asthma inhalers or bee-sting kits, it is within the discretion of the Camp Physician or the Camp Health Officer (but no other person) to authorize specific individual exceptions to this rule, with the appropriate signed medical forms in place.

PARKING All private motor vehicles belonging to persons in camp, including visitors must be parked in the **MAIN PARKING LOT**, adjacent to the Trading Post. There is no parking at the site. The small parking lot next to the Dining Hall is to be kept open for use by camp and Council vehicles, vendor delivery vehicles, and others on camp business. Do not park your vehicle in or adjacent to your campsite. The Camp Director or Health Officer may authorize an occasional exception to this rule for specific MEDICAL reasons. No cars are to drive over the dam.

UNIFORMS in CAMP At Scout camp, everyone should look and feel like a Scout. The camp uniform is the official Scout summer uniform, consisting of Scout uniform shirt, neckerchief, and shorts (or pants, if cold). All Scouts are expected to be in full uniform, called the "Class A" uniform, at the evening retreat, dinner, and at the opening and closing campfires. For other daily activities, a "Class B" uniform will be needed, which is the same except a Scout-related t-shirt is worn. Wearing the Scout uniform helps contribute to Scout Spirit and helps unite the troop. Adult leaders are also encouraged to be in uniform. While uniforms are encouraged and expected, no Scout or leader will be excluded from participation in any activity for lack of a uniform. Remember to mark all clothing sent to camp because uniforms look alike!

THEME DAYS JNW has announced this year's theme days for campers and adults. See attached list and pack accordingly to add to the fun!

CAMP CHECK-OUT PROCEDURE

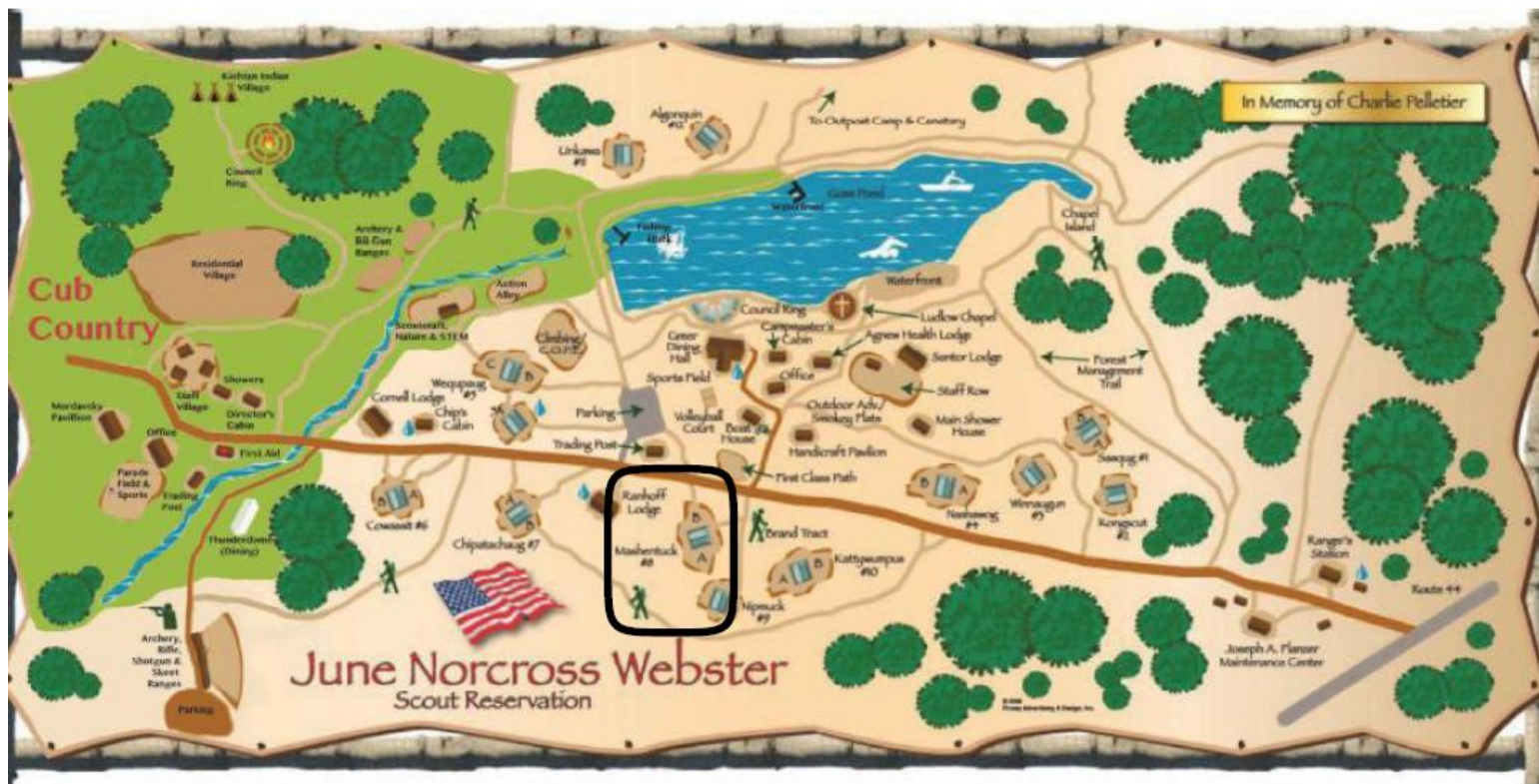
The formal camp program ends with the close of the Friday night campfire, approximately 8-8:30 PM.

Sunday Evening Schedule

5:45 PM	Evening Colors & Announcements – Sports Field
6:00 PM	Dinner – Greer Dining Hall
7:00 PM	Program Refinement Meeting (Unit Leaders) – Handicraft Lodge
7:00 PM	Shooting Sports Orientation (All Scouts) – Council Ring
8:15 PM	Opening Campfire/Show – Meet at the Scout Law Trail Head
10:00 PM	Taps

Daily Camp Schedule

6:30	POLAR BEAR SWIM & FISHING MERIT BADGE
7:00	REVEILLE
7:30	WAITER'S CALL – Waiters report to set tables for breakfast.
7:45	MORNING COLORS & ANNOUNCEMENTS – Sports Field
8:00	BREAKFAST - Assemble Troop at door. Stand at table until after Grace.
8:30	SITE / AREA CLEAN UP - Clean campsite & prepare for inspection.
9:00-9:50	ADVANCEMENT PROGRAM
10:00-10:50	ADVANCEMENT PROGRAM
10:15	Scoutmaster's Coffee – Greer Dining Hall Porch
11:00-11:50	ADVANCEMENT PROGRAM
11:45 - 12:50	LUNCH - Buffet Style, SPL's will have a special table on some days.
1:00	SIESTA - Quiet time in site.
2:00-2:50	ADVANCEMENT PROGRAM (Open Aquatics & Shooting Sports)
3:00-5:00	TROOP ACTIVITIES in PROGRAM AREAS
5:30	WAITER'S CALL - Waiters report to set tables for dinner.
5:45	EVENING COLORS & ANNOUNCEMENTS – Sports Field
6:00	DINNER - Assemble Troop at door. Stand at table until after Grace.
7:00	CAMPWIDE ACTIVITIES/OPEN PROGRAM AREAS
8:00	ACTIVITY IN TROOP SITE & Special Programs
10:00	TAPS/LIGHTS OUT/QUIET TIME



2017 Base Camp Theme Days



Quick! The planet is in danger, and only you can save it! Strap on your mask, tie your cape, and pull up your tights—It's Wham! Bam! Superhero Monday! Whether it's your favorite comic book hero or something from your own imagination, dress up for some thrilling heroics!



Howdy, pardner! Tuesday's all about 10-gallon hats, boots, and things Texan! As they say in the Lone Star State, go big or go home! And it goes without saying that tall socks are always welcomed—they don't call it Tall Sock Tuesday for nuffin'!



Let's get physical! Everyone knows bright colors and leg warmers make for the most intense, engaging workout! Be sure to drink plenty of water, 'cause you're gonna break a sweat! As per tradition, Wednesday is also OA Day! If you're an Arrowman, be sure to wear your sash!

Famous



Groups Thursday

Back by popular demand: the band and this theme day! Join together and pay tribute to your favorite pairs, trios, and groups! Awards will be given to the best in show, so dress to impress!



Pirate Friday

Ahoy mateys! Life's good when you rule the seven seas! Don ye bandanas, tricorne hats, and eyepatches! But don't ye get caught stealin' treasure from the captain, or ye might find yerself walkin' the plank!